

BOWLS 3FIVE

Bowls3Five is a short format game and Bowls Manawatu will run in 2025 – 2026 season. This competition particularly caters for those with limited time for bowls, but who still want to be involved in a regular club competition. This will be dependent on entries so we encourage all clubs to support this competition by entering multiple teams.

Entry for the Bowls3Five can be indicated with the general competition entry form but entries will be validated closer to the scheduled start of the Bowls3Five events.

All General Conditions of Play (CoP) for Bowls Manawatu Events apply to the Bowls Manawatu Bowls 3Five Event. The following CoP are specific to Bowls 3Five event. Where applicable, these CoP supercede any General CoP.

Bowls3Five will be played on Monday evenings, starting 5.45pm

1. Playing Format

The games will be played under sets play format as outlined in the Laws of the Sport of Bowls, subject to a number of variations as outlined below.

- The format of the game will be two bowl triples.
- Each game will be played over two (2) sets, each consisting of five (5) ends.
- The winner of a set will be the team with the highest number of shots when the fifth end is completed.
- If the shot scores are tied after the fifth end of a set, the set will be a draw.

2. Tiebreaker

If a game is tied after the two sets have been completed (each team having won one set or both sets having been drawn), a one-end tiebreaker should be played to decide the winner. The winner of the tiebreaker will be awarded the game.

3. First to Play

- First set: the opposing teams shall toss a coin and the winner of the toss can choose whether their team places the mat, and then delivers the first bowl or tells the opposing team to place the mat, and then deliver the first bowl (the opposing player cannot refuse).
- Second set: the winner of the first set shall place the mat and then deliver the first bowl. If the first set is a draw, the winner of the last scoring end in that set shall place the mat, and then deliver the first bowl.
- Tiebreaker: The opposing skips should toss a coin and the winner of the toss has the options as described above.
- In all ends after the first end of each set, the winner of the previous scoring end shall place the mat and then deliver the first bowl.

4. Re-spotting the jack

- If a jack in motion passes completely outside the boundaries of the rink of play (left, right or over the face of the bank), comes to rest in any hollow in the face of the bank, or rebounds to a distance of less than 20 metres from the mat line, the end shall not

be declared dead. Instead, the jack should be placed with the nearest point of the jack at a spot on the rink which is 2 metres from the front ditch and on the centre line.

- If the spot mentioned above is partly or completely covered by a bowl, the jack should be placed as close as possible to the covered spot, in line with and between that spot and the corresponding spot at the opposite end of the rink, without touching a bowl.

5. Scoring

- Three (3) game points will be awarded for each game won. No game points are awarded for any game lost.
- One (1) set point will be awarded for each set won. A half set point (0.5) will be awarded for each set drawn. No set points are awarded for any set lost (the tie-breaker is not a set).
- If a game is forfeited, the non-offending team will be awarded three points for win, two set points and a net total of 2 shots.