



## Bowls Manawatu

# General Conditions of Play for Bowls Manawatu Events

The Laws of the Sport of Bowls (Crystal Mark Fourth Edition) and Bowls Domestic Regulations to apply to all Bowls Manawatu events.

All players must conform to the General Conditions of Play as detailed within this section and any further conditions set out for specific events.

Only the Centre Open Tournaments and Senior Champion of Champion Events (excluding 65 and Over) qualify towards a Centre Gold Star.

### 1. Entries

Entries must be made through Bowls Hub before the closing date.

<https://bowlshub.co.nz/competitions/entries>

Reference: \* your name and tournament

No refund will be issued for any withdrawals after the entry deadline closes.

### 2. Composition of Teams.

All team members must be Full Playing Members. All non-Full Playing Members are not eligible to play in Bowls Manawatu competitions.

### 3. Footwear and Clothing

All players must conform to the Regulations of Bowls NZ Domestic Regulations 13 and 14.

### Manawatu Tournaments

Members of Teams or Sides must wear garments of the same colour/design. Any garment may have logos displayed, but the Controlling Body may impose conditions relating to sponsor's logos to ensure that there is no conflict with a Tournament sponsor. Hoodies are permitted.

***Representative clothing must not be worn at events other than Representative Events.  
This includes shirts, jackets, hoodies, trousers and headwear.***

### 4. Variation of Conditions

The Tournament Manager retains the right to alter or amend the conditions as deemed necessary. This includes, but not limited to, reasons of weather, green availability, participant numbers, schedule clashes and other unforeseen circumstances.

### 5. Defaults

A default will be awarded against any player or team not present on the rink of play 10 minutes after the scheduled start time unless there are exceptional circumstances determined by the controlling body.

## **6. Trial ends – Law 5.1**

Trial ends may be played prior to the 1st game of the day, or otherwise as deemed appropriate by the controlling body, provided that the green is available. Trial ends must be completed before the scheduled start time unless the Tournament Manager advises otherwise. The Tournament Manager can limit the number of bowls played in the trial ends as needed to assure timely play for the day. Should a team, due to having a bye or otherwise, be unable to have trial ends before the first game of the day, they will be permitted to have a trial end before their first game. Their opponent may have trial ends with them.

## **7. Delivery of the Jack**

- a) If the Jack is incorrectly delivered it shall be returned and re-delivered by the opposing lead in compliance with Law 10.2 of the Laws of the Sport.
- b) If the jack has been delivered before the time signal the end continues and if it is subsequently made dead it should be replayed until it is completed.
- c) Ends made dead shall be replayed in accordance with Law 20 of the Laws of the Sport.

## **8. Substitute Players**

Law 32.9 and Domestic Regulation 2 apply to the use of substitute players.

Changes made to members of the original team before the start of the first game are permitted at the discretion of the Controlling Body and are not considered to be a substitute.

## **9. Time Limit Games**

Unless otherwise stated, all Bowls Manawatu tournament matches are played under a time limit. From the quarterfinal stages, Manawatu Open tournaments, Champion of Champions, Development tournaments and the Over 65's events, the time limit is removed.

### **a) Slow Play**

Players must play without undue delay and in a way which does not prevent their opponents from being able to complete the required number of ends within the time limit decided by the Controlling Body.

**We expect all players to abide by the spirit of the game at all times.**

### **b) Replaying Dead Ends**

If before the time signal sounds, the Jack has been delivered and subsequently made dead, the end shall be replayed until the end is completed.

### **c) Time Signal**

The commencement of play and the expiry of time shall be signalled by the Umpire by a bell or some other means clearly audible to all players concerned.

Where the time limit is not common to all games on any green the start and finish time must be written on the score board and score card. Note: the players are responsible for managing their game time.

### **10. Leaving the Green:**

No Player must delay play by leaving the rink of play or their team unless their opponent agrees, and then only for no more than 10 minutes. (Rule 33.1) If a Player has to leave the green due to illness or other reasonable cause and cannot return within 10 minutes, the Umpire or Controlling Body can approve the introduction of a substitute. (Rule 33.2).

### **11. Restricting the Movement of Players During a Game**

In all games, the movement of players shall be restricted as follows. After delivering of the first bowl, players will only be allowed to walk up to the head under the following circumstances:

- a) Singles: The opponents after delivery of their third and fourth bowls
- b) Pairs: The Leads after delivery of their 3rd bowl and the Skips after delivery of their 2nd & 3rd bowls
- c) Triples: The Leads after they have delivered their 2nd bowl, the Two after delivery of their 2nd bowl and the Skips after delivery of each of their bowls
- d) Fours: The Leads after the second player in their team has delivered their second bowl, the Twos after delivery of their 2nd bowl, the Thirds after delivery of their 2nd bowl and the Skips after delivery of each of their bowls
- e) 2-4-2 Pairs: The first player after the delivery of their 2nd bowl, the player playing 4 bowls after the delivery of their 3rd & 4th bowl, and the player playing the last 2 bowls after each of their bowls. In exceptional and limited circumstances, a skip can ask that a player walks up to the head earlier than described above.

If a player does not meet the terms of this condition of play, Law 13 of the Laws of the Sport of Bowls shall apply.

### **12. Drawn Game**

Unless otherwise stipulated an extra end will be played if the game is drawn.

### **13. Cancellation of Play, Start Time Delay or Change of Venue**

If a day's play is to be cancelled or altered before the scheduled start time, a notice will be placed on the Bowls Manawatu website and/or Facebook as early as possible. The decision on whether a green is open for play rests with the Green Keeper/Club officials. The impact of green availability and impact on the tournament then becomes a matter for determination by the Tournament Manager.

Host clubs are expected to communicate with visiting Interclub, Bowls3Five teams at the earliest convenience or in the case of tournaments, directly with the Tournament Manager.

#### **14. Redraws**

In the event of a tournament postponement, a redraw may be necessary should withdrawals impact the initial draw. Upon confirmation of the resumption date, withdrawals must be notified as soon as possible. Where possible, and providing sufficient time, a redraw will be made 10 days prior to the recommencement of the tournament. Any withdrawals after the redraw is published will not result in another redraw and the match will be considered a default.

#### **15. Synthetic Greens**

These are approved for use in Centre events.

#### **16. Radios and Cell phones**

Cell phones to be used on greens for those using the training and performance apps are permitted. Phone must be on silent. This is the only thing cell phones are to be used for. Radios are not permitted on the green at any time, including but not limited to players, markers and officials. Players and spectators are asked to be considerate of others when using radios or cellphones around the bank area in earshot of players on the green.

#### **17. Video and Photography**

Bowls Manawatu reserves the right to use any video and images taken during any Bowls Manawatu-administered events.

#### **18. Alcohol Policy**

The consumption of alcohol is restricted to the Clubhouse **or** in accordance with the host club's license. Consumption of alcohol on the greens or surrounds is strictly prohibited.

#### **19. Smoking and Vaping Policy**

All Bowls Manawatu events are smoke and vape free and not permitted on the Green at any time. It is the responsibility of the host club to designate an appropriate area, have clear signage and monitor this throughout the day.